

Parsl: Decorators and Function Parameters

Arha Gatram

Dr. Douglas N. Friedel

I ILLINOIS

NCSA | National Center for
Supercomputing Applications

What happens?

- Look at this code
- Should these function calls have the same or different behavior?

```

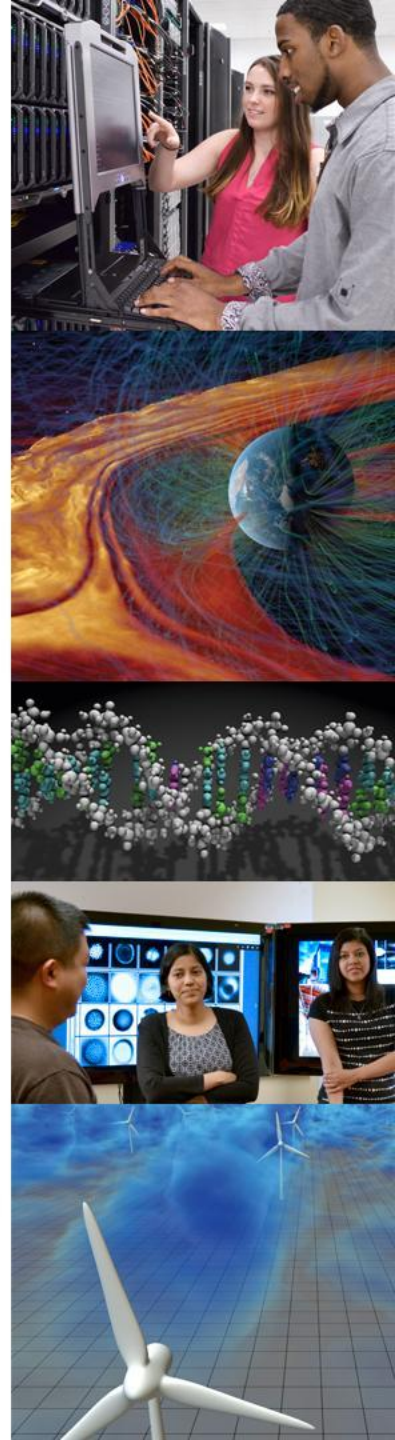
@python_app
def wait(walltime=1):
    import time
    time.sleep(2)
    return "success!"

future = wait(walltime=3)
print(future.result())

future = wait(3)
print(future.result())
```

Strange Behavior

- The two function calls should have the same result
- In the second call, the argument should automatically bind to the keyword argument
- Instead, we get an error: `TypeError: wait() got multiple values for argument 'walltime'`
- So what gives?
- Let's dive into how Parsl works under the hood



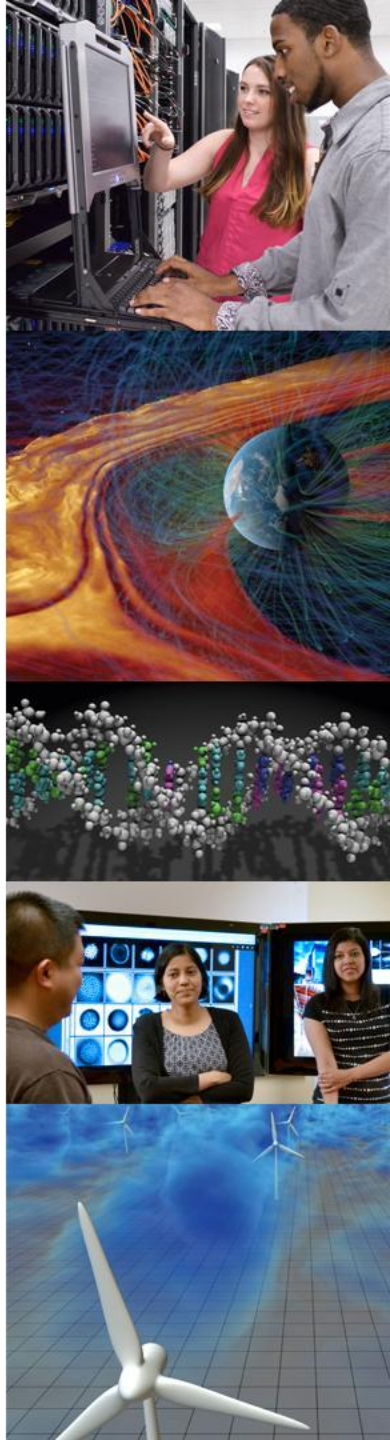
How does Parsl parallelize a function?

- Uses the Python construct of decorators, but not quite
- Parsl actually gives you an object, but still defines a decorator function
- Gives you the syntax sugar, but allows for some additional internal processing
- How does it still work like a function?

```
def python_app(function: Optional[Callable] = None,
               decorator(func: Callable) -> Callable:
               def wrapper(f: Callable) -> PythonApp:
                   return PythonApp(f,
                                     data_flow_kernel=data_flow_kernel,
                                     cache=cache,
                                     executors=executors,
                                     ignore_for_cache=ignore_for_cache,
                                     join=False)
                   return wrapper(func)
               if function is not None:
                   return decorator(function)
               return decorator
```

Classes as Functions

- In C++ you might overload the operator()
- In Python you can define a special class method `__call__` which does essentially the same thing
- But how do we match this to a function signature that we only know at runtime?
- Take in (`*args`, `**kwargs`)

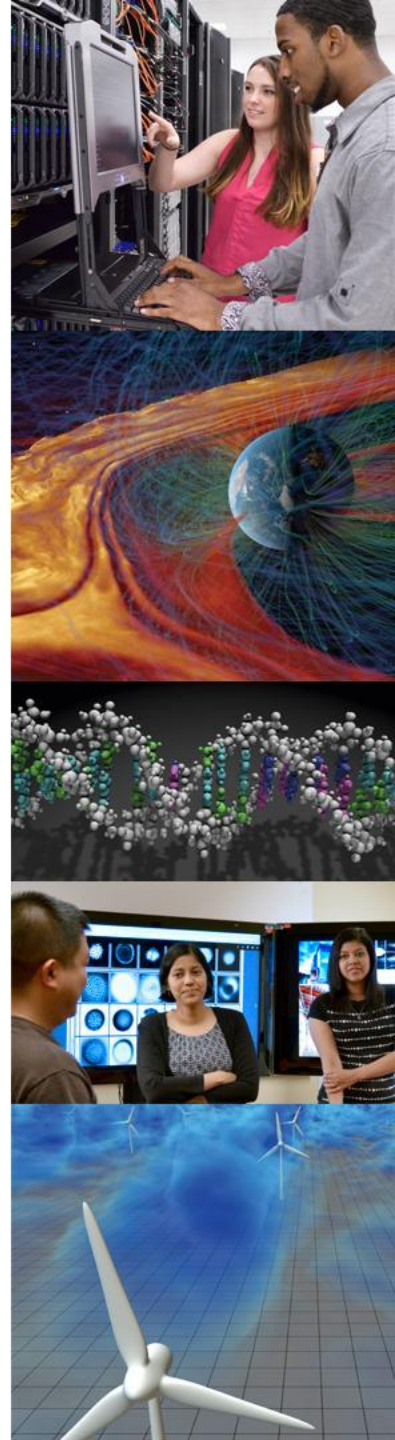


What's the deal with walltime?

- Parsl has certain “special parameters”
- There's some introspection that Parsl does to handle these differently than normal parameters
- This introspection is why Parsl returns a class
- The constructor looks through the parameters in the signature for these special parameters and registers them

Is that really necessary?

- If these special parameters have default values, they would only be reconciled when you call the original function
- The `__call__` resolves into a call to the `DataFlowKernel` which passes the function and parameters along
- This will change behavior according to those special parameters, so you need this introspection

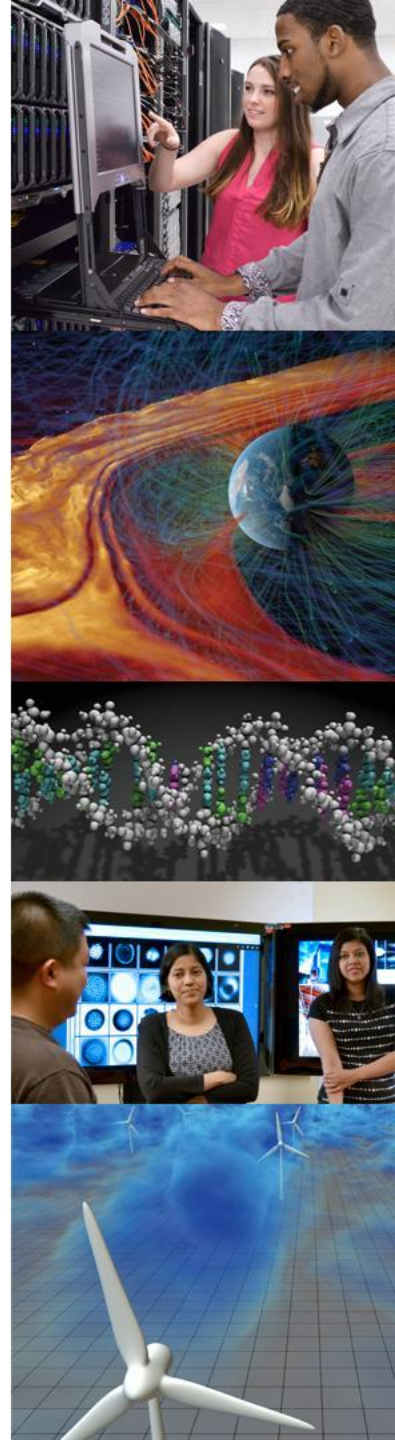


Where's the bug?

- The internal processing stores a dictionary of default arguments for special keywords
- This is updated for `**kwargs` passed in so that the introspection has access to it
- But if the parameter is not passed in as a keyword argument, it's passed in through `*args`
- When the function is finally called, the parameter is bound to whatever is passed in with `*args` but also has the default value added to `**kwargs`

Moral of the Story

- This is fixable if you do binding earlier in the process with `inspect.signature.bind` functionality
- This would still require significant refactoring of how Parsl handles these special keyword arguments
- Bind considers only `**kwargs` as actual keyword arguments so what we were doing earlier are considered default arguments which get resolved to regular arguments
- Extra work to find special parameters now, so still problematic



Thank you! Questions?